

HARJOT SINGH

3D GENERALIST

ABOUT ME

As a 3D artist with a B.Sc. degree, I fuse technical prowess with creative passion. I excel in presenting ideas with depth and emotion, driven by meticulous attention to detail. My planning skills ensure not just meeting, but exceeding expectations. A perpetual learner, I adapt to industry shifts and embrace feedback for growth. I'm eager to infuse your team with my personal touch, bringing enthusiasm and precision to every project.

CONTACT

Address

Etobicoke, Ontario

Phone

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Email

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Website

<https://www.harjotsinghproductions.com>

SOFTWARE SKILL

- Autodesk Maya
- Adobe Photoshop
- Adobe Premiere Pro
- Adobe Substance Painter
- Adobe Substance Designer
- Foundry Mari
- Foundry Nuke
- Sidefx Houdini
- DaVinci Resolve
- Maxon Zbrush
- ShotGrid

SOFT SKILLS

- Presentation Skills
- Scrupulous
- Effective Planning
- Auto Didact
- Adaptability
- Polymath
- Openness to Feedback

WORK EXPERIENCE

INTERNSHIP AS CG GENERALIST AND 3D ANIMATOR 2023-2023

Conestoga Gigs Lab/ Kitchener, Ontario

- *Engaged in CG generalist and 3D animation tasks.
- *Contributed to Clients personal NFT projects.
- *Gained practical skills in Substance Painter.

INTERNSHIP LEADING TO 3D ARTIST 2020-2022

J5in Studios/ Kharar, India

- *Specialized in creating high-quality 3D models and textures.
- *Collaborated on projects, contributing to design and execution.
- *Utilized Autodesk Maya for 3D modeling and animation.

VIDEO EDITOR 2019-2020

PrepLadder/ IT Park, India

- *Edited and assembled footage for broadcast-quality projects.
- *Handled trimming, sequencing, and sound/music integration.
- *Worked with the production team to align with project vision.
- *Used Adobe Premiere Pro for effective visual storytelling.

EDUCATION

CERTIFICATE OF ACHIEVEMENT IN 3D MODELLING AND VISUAL EFFECTS PRODUCTION Humber College - Etobicoke, ON 2023-2024

- *Concentrated on softwares like Mari, Autodesk Maya, Nuke, Houdini, Substance Painter, Substance Designer and others.
- *Developeped a Professional Demo Reel and updated professional website.

POST SECONDARY DIPLOMA IN 3D COMPUTER ANIMATION Conestoga College - Kitchener, ON 2022-2023

- *Gained practical experience in 3D Animation, Story Telling, Video Editing and others.
- *Completed a practical internship in CG generalism and 3D animation at Conestoga Gigs Lab.

B.SC. IN ANIMATION, VFX AND GAMING Chandigarh University - Punjab, IN 2017-2020

- *Specialized in Human and Creature Anatomy, Realistic drawings and Game Decelopment.
- *Completed a capstone project on 2D animation film name LIT, demonstrating Adobe Flash skills.
- *Awarded with 3.8 GPA,

DIPLOMA IN 3D ANIMATION AND VFX Morph Academy - Chandigarh, IN 2014-2016

- *Focused on fundamentals of different softwares like Autodesk Maya, Adobe Photoshop, Coral Draw and others.
- *Awarded 'Student of the Year' for exceptional academic performance and contributions to the program.